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Title: Cuboid solar container outdoor power

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Build mark - marks an area for use with another command. cuboid [item] [cuboidtype] - makes a cuboid out of your currently marked area with the specified item. place [item] - places an item ...

Lite version of ShapeGenerator, which enables you to generate various geometric shapes. In the lite version, 6 shapes (cuboid, sphere, cylinder, line, triangle, tetrahedron) are ...

I want cuboid specifically ported over, with both the protection and building features intact. Reason being is that on my server we have literally hundreds of cuboid protected areas, ...

Cuboid fields can be placed in drawing mode by [sneak-left-click] with a tool. During drawing mode you can [left-click] on blocks around the area to grow the protection cuboid. [right-click] ...

Welcome to the thread. I've created this thread to allow access to my CuboidsAPI. A cuboid is a 3D region very similar to that of the regions created with 2 positions in World ...

[Protection] Region/Cuboid creation Discussion in " Resources " started by KingFaris11, Jul 31, 2013.

A cuboid could be a square, circle, rectangle, etc using the blocks within minecraft. To create a square select one lower block and select another higher block in the relative corner.

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